The government can for any of a variety of reasons decide the allocation is wrong:

We should make more or less

(The logic will almost always be expressed as an externality)

To address overallocation, the government can:

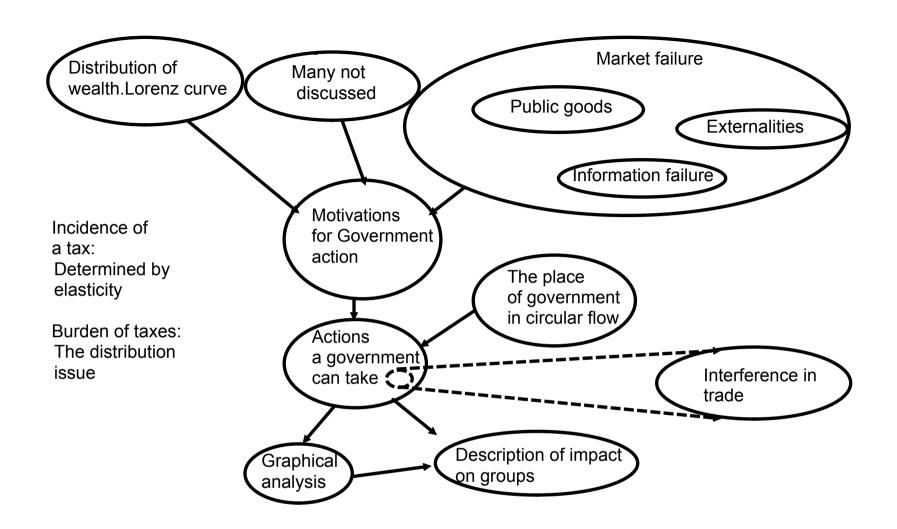
Tax the good
Burden the producer
Prohibit/limit production

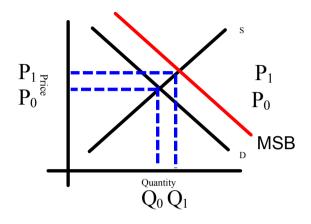
To address underallocation, the government can:

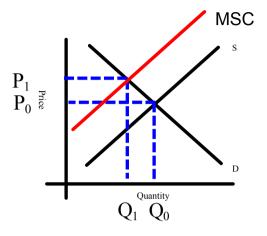
Subsidize Provide

You should be able to:

- Graph these actions
- Discuss allocation effects
- Discuss total expenditure and revenue
- Discuss which get closest to finding true MSB/MSC equilibrium.
- Analyze the areas of the graph

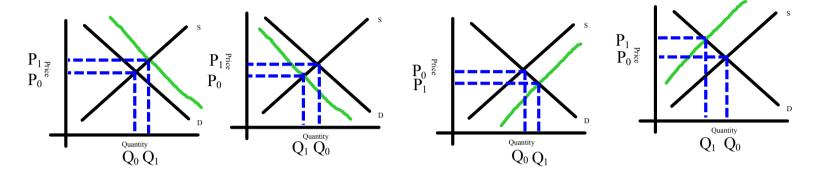






We can tax or subsidize consumers or producers.

Which type of externality are we remedying in each picture and how?

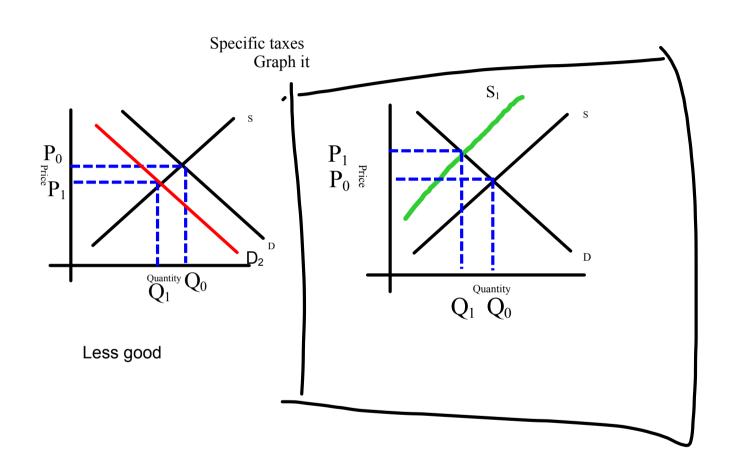


The most direct approach for action and for analysis is this:

- Address each type of externality with the more appropriate curve
   Understated costs => Alter supply
   Understated benefits => Alter demand
- Format your analysis in that way

Part 1, lowering allocation (Correcting for negative ext.)

Option 1



Part 1, lowering allocation
(Correcting for negative ext.)

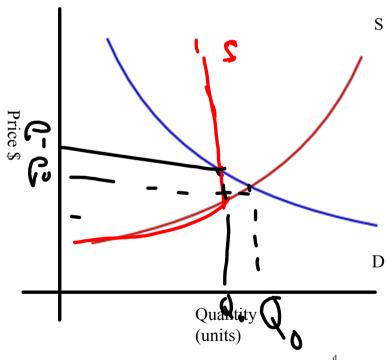
Option 2&3

Legislation

- Burdensome remedies (extra equipment, steps, inspectors, etc.)

Prohibitions or quantity limitations

GRAPH EACH



Part 2, raising allocation Fuller understanding of government's goals and choice (Correcting for positive ext.)

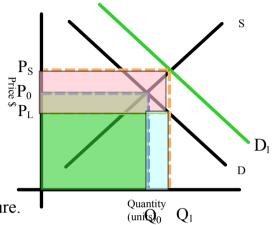
Correcting for benefits:

"Subsidize consumers" A coupon, or voucher

Consumers will pay more for each quantity. P + Coupon for each Q.

Producers total revenue is whole shaded area

- Pink from government
- Green and blue below pink is consumer expenditure.

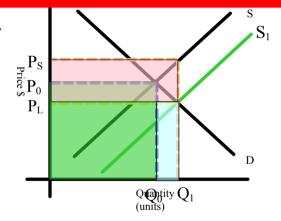


# Can also be done by subsidizing producer

The Demand curve does not change. The coupon makes it so each price is lower, effectively the supply faced has shifted.

Consumers expend green and blue below pink. Government pays pink.

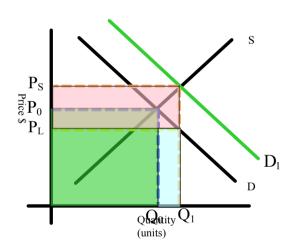
- Total producer revenue is shaded area.



Part 2, raising allocation (Correcting for positive ext.)

Fuller understanding of government's goals and choice

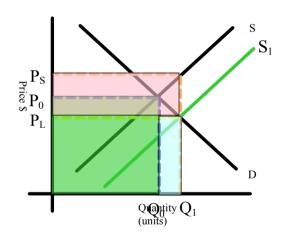
Subsidize consumers



Producers total revenue is whole shaded area

- Pink from government
- Green and blue below pink is consumer expenditure.

Subsidize producers



Consumers expend green and blue below pink. Government pays pink.

- Total producer revenue is shaded area.

Last option government provision:

Negative logic - they should not be these things:

Rivalry: I buy it, I use it up and you can not. My use kills yours, I consume it.

Public goods should be non-rivalrous (movie, amusement park, concert hall).

Excludability: The producer or the purchaser can restrict enjoyment to the buyer.

Goods where you can not get this control are candidates to be public goods. (highways, statues, pretty stuff)

Free rider problem:

If you can't keep others from enjoying your investment. Market price without rivalry and excludability.

Non-rivalrous - a requirement: Governments have issues with providing rivalrous goods. Non-excludable - a motivation: Non-excludable goods don't happen without government provision.

Pure public good: National security

Partial public good: Libraires ed.

	Rivalrous:	Excludable:
	Exclusively controlled / consumed by purchaser?	Can producer control for free riders?
Libraries		
Convention center		
Museums		
Police		
Army		
Medical research		
Health insurance		
Energy research		

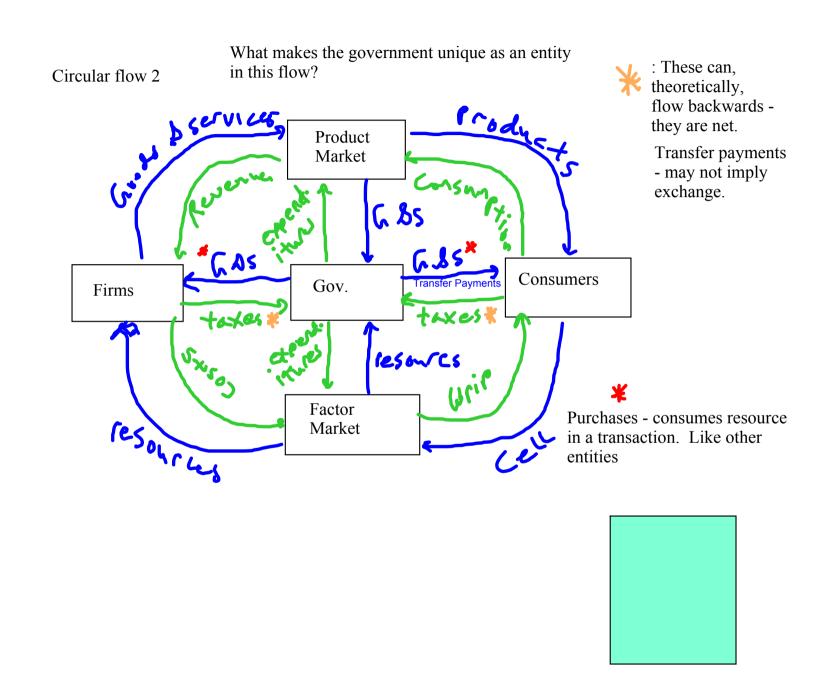
#### Health insurance:

Pro-government provision argument

- To function as a private good, it needs to be able exclude bad risks. (Yes, they want to be non-exclusionary by having a big pool, but they want to be exclusionary in keeping bad risks out)/ This leaves people excluded.
- We end up paying for the health care of many of these excluded people in a disorganized way.
- So, the "Pro" recommendation is: Eliminate any exclusion (which private markets can't do on their own) and make sure all have insurance up front.

## Anti-government provision:

- The private market functions for the vaste majority of the population.
- Government provision to address and issue for some will goof it up for all in the following ways:
  - Extra government money in the system will only increase demand and costs.
  - Free market competition drives efficiency in costs and methods, government provision will remove that efficiency.
  - Government provision may reduce freedom of choice in services.
- Whose gonna pay for it? You are taking the ones who the private market wants to exclude because they are too expensive and paying for them. Who foots that bill?



- To get my stuff, you must give me my money
- Every exchange has four parts.

US

US consumers:

We want Champagne! Here's our money!

Europe

European Producers:

We can't use your stinking dollars!
Keep your stinking lips of our bubbles!

- To get my stuff, you must give me my money
- Every exchange has four parts.

US

US consumers:

We want Champagne! Here's our money!

US consumers:

Hey, helpful banker, can you get me some Euros so I can buy some bubbles?

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US Bankers:

Hey, european bankers. Do you have any customers who want \$ to buy our stuff?

Europe

European Producers:

We can't use your stinking dollars!
Keep your stinking lips off our bubbles!

European Bankers:

Funny you should ask, let's make a deal.

- To get my stuff, you must give me my money
- Every exchange has four parts.

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US consumers:

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Hey, helpful banker, can you get me some Euros so I can buy some bubbles?

#### US Bankers:

Hey, european bankers. Do you have any customers who want \$ to buy our stuff?



Europe

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Some \$

Some Furos

Some Euros

Stuff

US

US consumers:

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US consumers:

Hey, helpful banker, can you get me some Euros so I can buy some bubbles?

US Bankers:

Hey, european bankers. Do you have any customers who want \$ to buy our stuff?

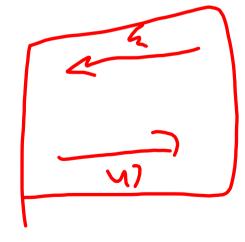
US Customer:

Europe

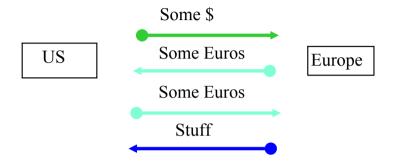
European Producers:

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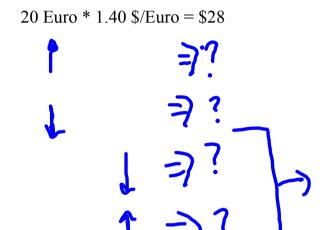
Net effects: - Customer gives up \$ gets stuff

- Producer gives up stuff gets \$
- Some other guys switch \$ for Euros. If US is always asking for Euros, what happens?

KEY IDEA: THE PRICE YOU ACTUALLY PAY IS THE PRODUCT OF THE ORIGINAL PRICE AND EXCHANGE RATE. BOTH CAN MOVE

Your cost = Euro Price \* (\$/Euro) = Euro Price \* (\$/Euro) = \$ Price

## Euro Price \* (\$/Euro) = \$ Price



OK, easy, but how does the FX price change AND why would it change? what does it mean for \$/Euro to go up?

So, a more expensive euro is good for whom? Bad for whom? So, a cheaper euro is good for whom? Bad for whom?

1) To buy goods you need to buy currency =>

if buying goes only one way the price for currency moves=>

then the dollar price for foreign goods moves.

2) Dollar price of a european import:

Euro Price of good \* (\$/Euro) = \$ Price

3) So, the price, and therefore, quantity of the things we buy from overseas (as substitutes for US Goods), is affected by two things:

Prices in the other economy The prices of currency

4) Domestic markets are affected by this market for substitutes, which depends on FX rate and foreign pricing.

A government policy issues?

Dollar price of a european import:

Euro Price of good \* (\$/Euro) = \$ Price

Who does a stronger currency help or hurt?

If the Euro is stronger:

- What happens to the price of European goods in the US?
- What happens to the price of US goods in Europe?

Producers in the USA Producers in Europe

Households in the USA as consumers

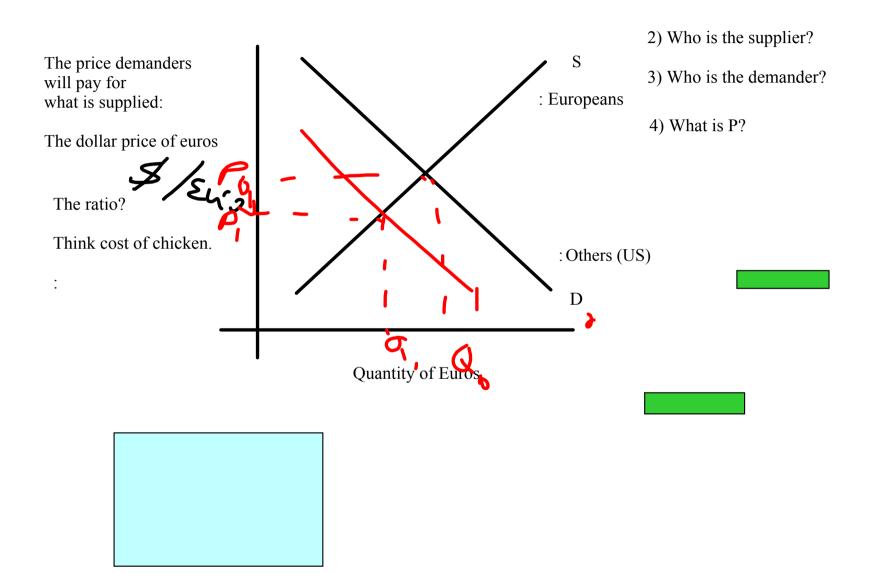
Household is Europe as consumers

Households in the USA as employees

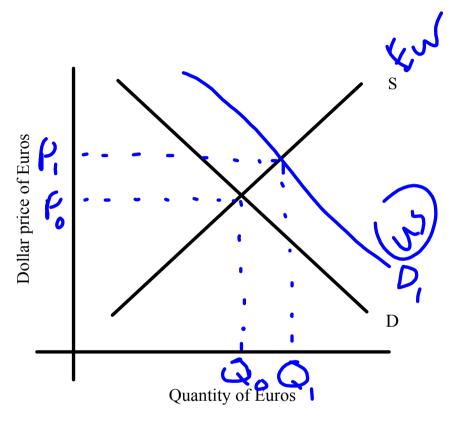
Households in the USA as employees



## 1) The market for Euros



#### The market for Euros



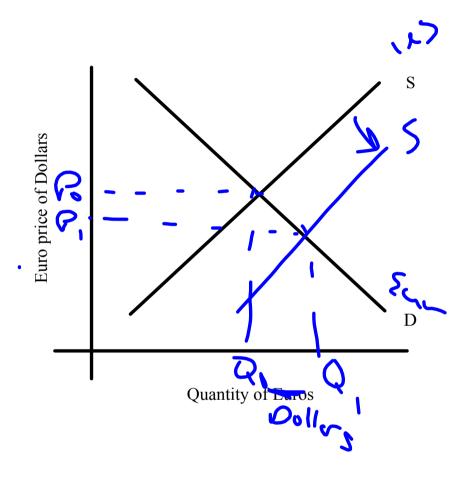
What happens if the US is demanding more goods from the Europeans?

Who is happy? Who is sad?

What happens if the Europeans are demanding more goods from the US?

Who is happy? Who is sad?

#### The market for Dollars

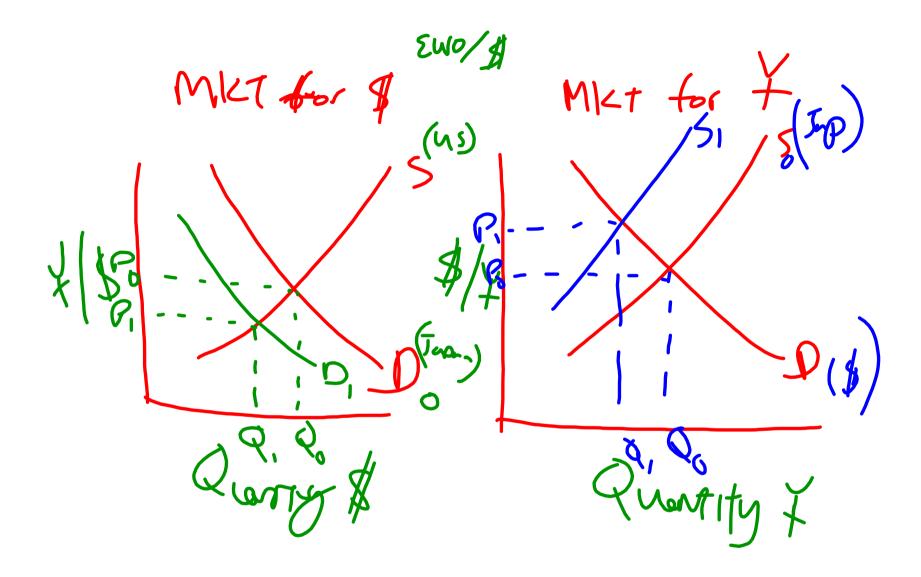


What happens if the US is demanding more goods from the Europeans?

Who is happy? Who is sad?

What happens if the Europeans are demanding more goods from the US?

Who is happy? Who is sad?



Back to gov. policy:

Strong dollar, good for whom? Bad for whom?

Who does the government help by making dollars cheap?

Dollar is crashing, stock market going up, make sense?

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- Every exchange has four parts.

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US consumers:

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US Bankers:

Hey, european bankers. Do you have any customers who want \$ to buy our stuff?

**US Customer:** 

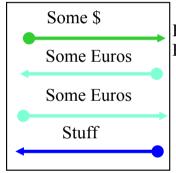
Europe

**European Producers:** 

We can't use your stinking dollars! Keep your stinking lips off our bubbles!

European Bankers:

Funny you should ask, let's make a deal.



Net effects: - Customer gives up \$ get stuff

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- Some other guys switch \$ for Euros. If US is always asking for Euros, what happens?

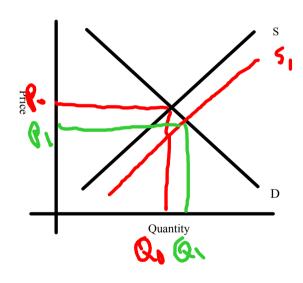
## Foreign shoes vs. Domestic shoes

What is the name for the relationship between these two markets?

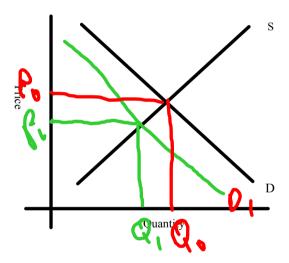
What happens to each market if the dollar gets stronger?

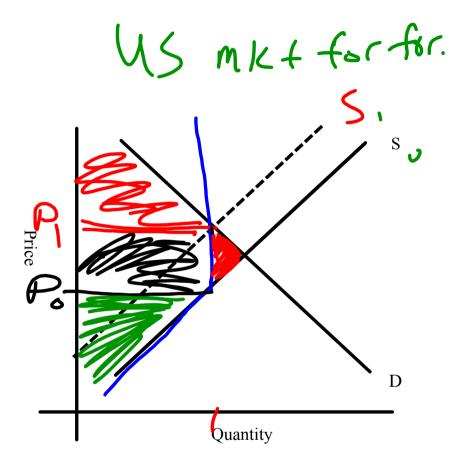
Draw the two markets, before and after a stronger dollar

US market for Foreign shoes



US Market for domestic shoes





A tariff is a charge add to the price of goods coming into the country.

Is there an efficiency effect?

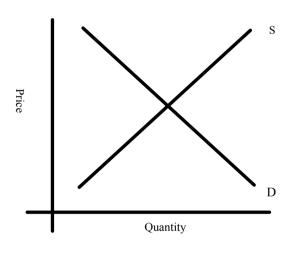
## Foreign shoes vs. Domestic shoes

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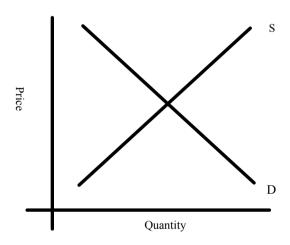
What happens to each market if the dollar gets stronger?

Draw the two markets, before and after a stronger dollar

US market for Foreign shoes



US Market for domestic shoes



Do comparative advantage again

## Manipulating trade

#### Protective tariff:

What is it?

Graph the effect on the markets for domestic and foreign good (shoes)

#### Import quotas:

What is it?

Graph the effect on the market for foreign goods.

What happens at imposition

### Nontariff (and nonquota) barriers:

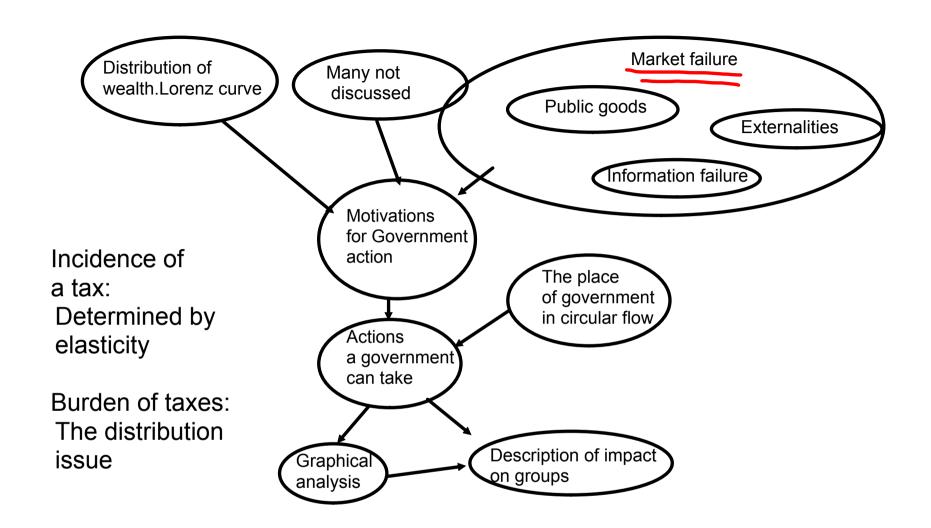
What is it? Impediments

Graph the effect on the market for foreign goods

### Export subsidies

What are they?

Graph the effect on the market for foreign goods.



Three categories of market failure:

- Public goods
- Externalities

MSB = MSC is the ideal allocation Spillover costs = negative externalities

Spillover benefits = positive externalities

#### Actions:

Burden the producer Specific taxes Subsidies to buyer Subsidies to producer Government provision

\*\*Tragedy of the commons: If it is free people will base their assumptions on this free good - and abuse it.

Example solution: Make them pay for right to abuse it.

More examples

\*\*Information failures:

MARAMA

Information failures  Do the buyer and seller have equal information? No, market is broke  Why? T	
Sellers have more information:	
Buyer have more information:	

## Tax incidence and allocative efficiency

Not about regressive, progressive, and neutral

Types of tax -

Personal income tax

Sales tax

Corporate income tax

Payroll tax

Property tax

Excise tax (versus sales tax)

Public good
Externality MSC/MSB
Tragedy of commons
information
distribution of income/taxation
Trade/tariffs/quotas