**Child Development – Spring 2015**

**Design a Nursery Project**

Imagine that your family will be taking in a foster child – a four month old infant. The room that will become their nursery is a small bedroom that currently has white walls. Create a visual design for the nursery, making it an environment that will be stimulating for the developing baby. The design may be in the form of a poster, diorama, electronic file, or other tangible model. You may use pictures from magazines and other print media, photos from an online source, or accurate drawings. If taken from print or online, you may not use an entire design that was created by someone else (i.e. please do not use a picture of a nursery taken from a magazine and claim it as your own). You may, however, use parts of the photo (colors, toys, etc.) to incorporate into your own model. Please provide a written description of the nursery including connections between information learned in section 7.1 that explain why you chose the items that you did.

**Rubric:**

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|  | Points |
| Diagram is at least 8.5”x11” or can be clearly viewed electronically | 5 |
| At least 2 walls of the nursery are represented | 10 |
| At least 6 items in the nursery represented | 30 |
| Written description of how each of the 6 items connects with information from the chapter (why did you choose these items?) | 30 |
| Written description is grammatically correct and neatly typed | 10 |
| Assignment turned in on time | 5 |
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| Total possible points | 100 |

Due on: Wednesday, February 25, 2015

(5 points will be deducted for each day late)